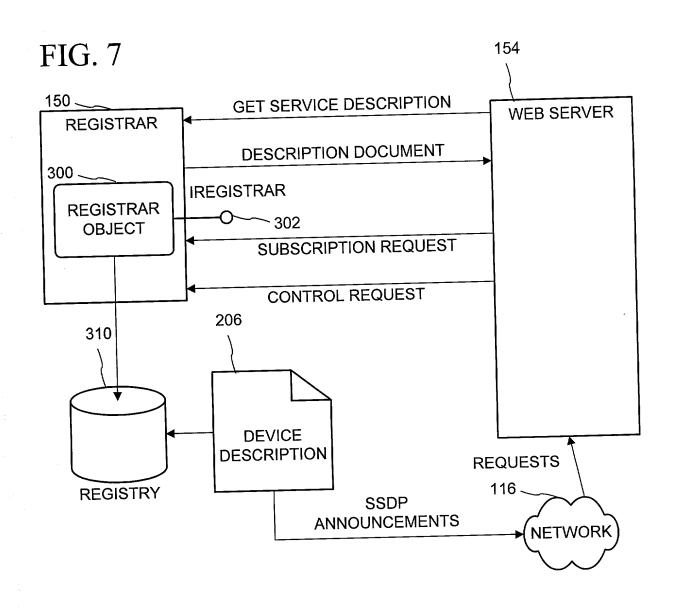
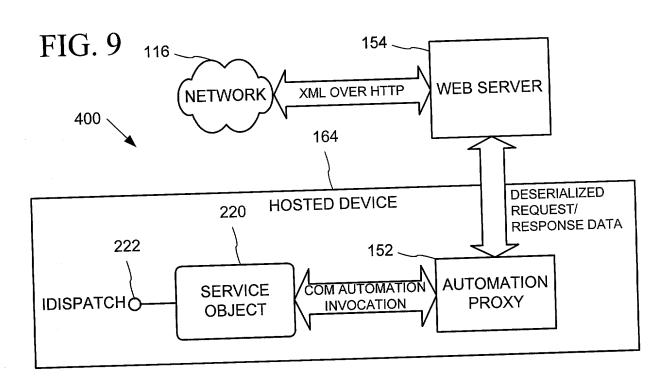


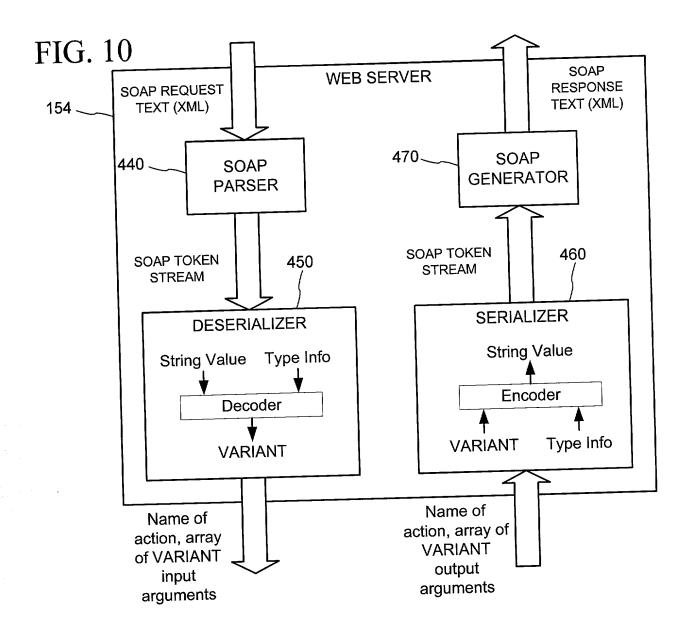
```
<?xml version="1.0"?>
<scpd xmlns="x-schema:UTL-schema.xml">
 <serviceStateTable>
  <stateVariable>
   <name>Chapter</name>
   <dataType>i4</dataType>
   <allowedValueRange>
     <minimum>1</minimum>
     <maximum>50</maximum>
     <step>1</step>
   </allowedValueRange>
   <defaultValue>0</defaultValue>
  </stateVariable>
 </serviceStateTable>
 <actionList>
  <action>
   <name>GotoChapter</name>
   <argumentList>
    <argument>
     <name>NewChapter</name>
     <direction>in</direction>
     <relatedStateVariable>Chapter</relatedStateVariable>
    </argument>
    <argument>
     <name>OldChapter</name>
     <direction>out</direction>
     <relatedStateVariable>Chapter</relatedStateVariable>
    </argument>
   </argumentList>
  </action>
</actionList>
</scpd>
```

```
object
 uuid(ad8b5af4-93fe-4f21-8ff9-a569dc8fcf26),
 helpstring("avtransport-0-1 interface"),
 oleautomation
interface IUPnPService_avtransport_0_1
 // State Variables (properties)
 [propget] HRESULT Chapter([out, retval] INT * pval);
 // Actions (methods)
 HRESULT GotoChapter ([in, out] INT * pChapter);
}
 uuid(8944228e-746b-439b-83ba-089d141eaf6f)
library UPNPPrivLib
  uuid(7e46fad0-e36b-4be9-b7f2-55c8c075ee4a),
  helpstring("avtransport-0-1 dispinterface"),
  nonextensible
 dispinterface DIUPnPService_avtransport_0_1
  interface IUPnPService_avtransport_0_1;
 };
};
```



```
[
uuid(bebc3352-9eb8-4736-b1eb-093daa00d113),
helpstring("UPnPRegistrar Class")
]
coclass UPnPRegistrar
{
[default] interface IUPnPRegistrar;
interface IUPnPReregistrar;
};
```





```
struct tagUPNP_CONTROL_RESPONSE
     BSTR bstrActionName;
union
struct
DWORD
                 cOutputArgs;
           rgvarOutputArgs[];
VARIANT
     };
struct
BSTR
           bstrFaultCode;
           bstrFaultString;
BSTR
                 dwUPnPErrorCode;
DWORD
           bstrUPnPErrorString;
BSTR
     };
} UPNP_CONTROL_RESPONSE;
```

```
Deserialize(
  UPNP_SOAP_REQUEST
                                 * pusr,
  IUPnPServiceDescriptionInfo
  UPNP_CONTROL_REQUEST
                                    * pucr)
IXMLDOMNode * pxdnArgument = NULL;
// Set up UPNP_CONTROL_REQUEST structure.
pucr->bstrActionName = SysAllocString(pusr->bstrActionName);
pucr->cInputArgs = pusr->pxdnlArgs->length;
pucr->rgvarInputArgs = AllocateMemory(pucr->cInputArgs *
                     sizeof(VARIANT));
// Deserialize each argument
DWORD i = 0;
for each pxdnArgument in pusr->pxdnlArgs
VARIANT varDataType;
VariantInit(&varDataType);
varDataType.vt = VT BSTR;
V_BSTR(&varDataType) =
  pusdi->GetArgumentType(pucr->bstrActionName,
                pxdnArgument.name);
pxdnArgument->put dataType(varDataType);
pxdnArgument->get_nodeTypedValue(&pucr->rgvarInputArgs[i]);
```

```
struct tagUPNP_SOAP_RESPONSE
union
struct
BSTR
            bstrActionName;
IXMLDOMNodeList * pxdnlOutArgs;
};
struct
            bstrFaultCode;
BSTR
BSTR
           bstrFaultString;
           bstrUPnPErrorCode;
BSTR
BSTR
           bstrUPnPErrorString;
};
} UPNP_SOAP_RESPONSE;
```

```
object,
  uuid(de2eca21-99d0-4d92-b2ae-cb994e85f31f),
  pointer default(unique),
  version(1.0)
1
interface IUPnPEventingManager: IUnknown
  [helpstring("method Initialize")]
 HRESULT Initialize(
         [in] LPCWSTR
                                     szUdn,
         [in] LPCWSTR
                                     szSid.
         [in] IUPnPAutomationProxy *
                                     puap,
    [in] IUnknown *
                         punkSvc);
  [helpstring("method AddSubscriber")]
 HRESULT AddSubscriber(
    [in] LPWSTR
                  szCallbackUrl,
    [in] DWORD * pcsecTimeout,
         [out] LPWSTR * pszSid);
 [helpstring("method RenewSubscriber")]
 HRESULT RenewSubscriber(
    [in] DWORD
                         pcsecTimeout,
    [in] LPWSTR
                  szSid);
 [helpstring("method RemoveSubscriber")]
 HRESULT RemoveSubscriber(
    [in] LPWSTR szSid);
 [helpstring("method Shutdown")]
 HRESULT Shutdown();
interface IUPnPEventSink: IUnknown
 [helpstring("method OnStateChanged"), hidden]
 HRESULT OnStateChanged(
            [in] DWORD cChanges,
            [in, size is(cChanges)] DISPID rgdispidChanges[]);
 [helpstring("method OnStateChangedSafe")]
 HRESULT OnStateChangedSafe(
            [in] SAFEARRAY(DISPID) rgdispidChanges);
}
```

```
[
object,
uuid(b05e0973-c342-4650-9d04-9224c6e6ded9),
pointer_default(unique),
version(1.0)
]

interface IUPnPEventSource: IUnknown
{
  [helpstring("method Advise")]
    HRESULT Advise(
        [in] IUnknown * punkSubscriber);

  [helpstring("method Unadvise")]
    HRESULT Unadvise(
        [in] IUnknown * punkSubscriber);
}
```

```
struct UPNP SUBSCRIBER
                                                // Pointer to event source
      UPNP_EVENT_SOURCE *
                                     pes;
      LPWSTR
                              szUrl;
                                           // Callback URL
                                          // Timeout period
      FILETIME
                              ftTimeout;
                              csecTimeout; // Timeout period
      DWORD
                                         // Event sequence number
      DWORD
                              iSeq;
      LPTSTR
                              szSid;
                                          // Subscription Identifier
                              cRenewals; // # of renewals received
      DWORD
                                          // Event signaled when Q full
      HANDLE
                              hEventQ;
      UPNP EVENT*
                              pueQueue; // Event queue
                                          // Handle of registered wait
      HANDLE
                              hWait;
      UPNP_SUBSCRIBER *
                               psubNext; // Next subscriber in list
};
struct UPNP EVENT SOURCE
      LPWSTR
                                                 // Event source identifier
                              szEsid;
      UPNP SUBSCRIBER*
                              pusList;
                                          // List of subscribers
                              hTimerQ;
                                           // Handle to timer queue
      HANDLE
                                              // Next in list
      UPNP EVENT SOURCE*
                                  pesNext:
      DWORD
                              csecTimeout; // Preferred timeout
struct UPNP_RENEWAL
      LPWSTR
                              szEsid;
                                                 // Event source identifier
      LPTSTR
                              szSid;
                                          // Subscription Identifier
      DWORD
                              iRenewal;
                                          // renewal index
};
struct UPNP_WAIT_PARAMS
      LPWSTR
                              szEsid;
                                                // Event source identifier
      LPTSTR
                              szSid;
                                          // Subscription Identifier
};
struct UPNP_EVENT
{
      LPWSTR
                              szBody;
                                                // body of event message
};
```

```
HRESULT HrRegisterEventSource(LPCWSTR szEsid);
HRESULT HrDeregisterEventSource(LPCWSTR szEsid);
HRESULT HrAddSubscriber(
                      szEsid,
     LPCWSTR
     LPCWSTR
                      szCallbackUrl,
     LPCWSTR
                      szEventBody,
     DWORD *
                pcsecTimeout,
     LPWSTR
                      pszSid);
HRESULT HrRenewSubscriber(
     LPCWSTR
                      szEsid,
     DWORD *
                pcsecTimeout,
     LPCWSTR
                      szSid);
HRESULT HrRemoveSubscriber(
     LPCWSTR
                      szEsid,
     LPCWSTR
                      szSid);
HRESULT HrSubmitEvent(LPCWSTR szEsid,
                  LPCWSTR szEventBody);
HRESULT HrSubmitEventZero(LPCWSTR szEsid, LPCWSTR szSid,
                      LPCWSTR szEventBody);
```

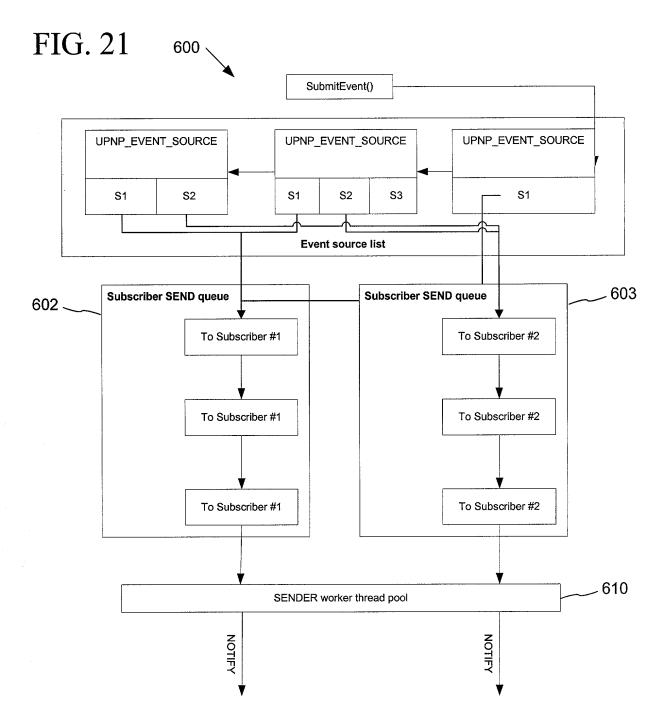


FIG. 22

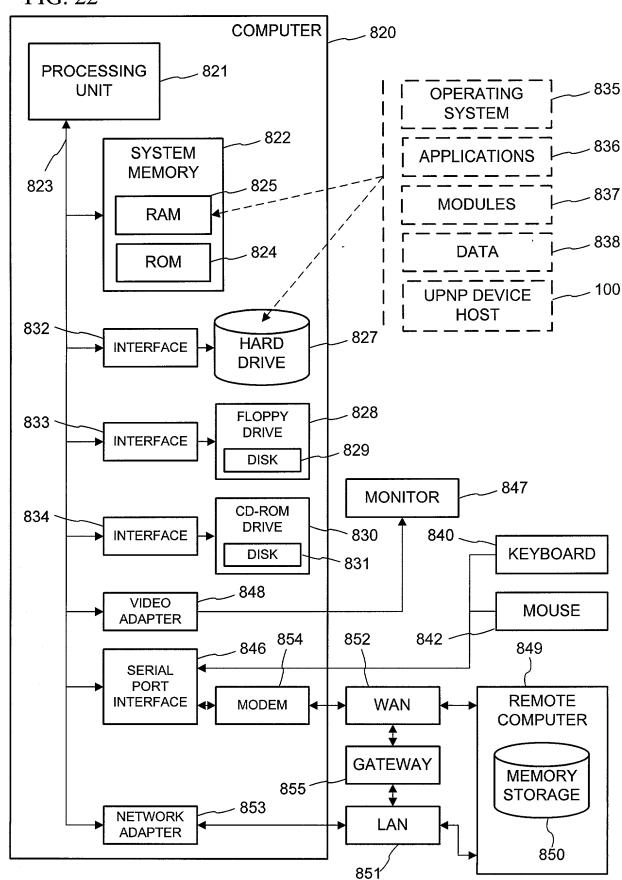


FIG. 23

